NORTH POLE NONSENSE

A quick Christmas table game for 3-10 players

Free printable sample - an independent promotional game

HOW TO PLAY

Make two teams. Cut the 12 cards, shuffle them face down, and take turns drawing until each team has had 6 turns. Complete each card in 5 seconds; the group decides whether it counts. Score 1 point for a success and 0 for an unsuccessful turn, then discard the card either way. After all 12 turns, the higher score wins; a tie is a shared win. Cooperative quick round: skip teams, draw all 12 cards, and try to score 10 points before a 90-second timer ends.

THREE QUICK

Name three things that could go in a holiday stocking.

Score 1 point if your team succeeds.

ELF JOB

Invent a new elf job in exactly five words.

Score 1 point if your team succeeds.

SNOW SOUND

Make a snowstorm sound using only your hands.

Score 1 point if your team succeeds.

LOST MITTEN

Give a two-word movie title about a lost mitten.

Score 1 point if your team succeeds.

REINDEER TOOL

Point to something nearby that could be a reindeer tool.

Score 1 point if your team succeeds.

COOKIE LAW

Create one silly law for a cookie factory.

Score 1 point if your team succeeds.

PRESENT PITCH

Sell an empty box as the perfect holiday gift.

Score 1 point if your team succeeds.

SLEIGH FIX

Name one strange thing that could repair a sleigh.

Score 1 point if your team succeeds.

FROSTY FACT

Say one true fact and one nonsense fact about snow.

Score 1 point if your team succeeds.

TREE TOPPER

Design a new tree topper without using the word star.

Score 1 point if your team succeeds.

QUIET CAROL

Hum a tune for five seconds. Others guess the mood.

Score 1 point if your team succeeds.

NORTH POLE NEWS

Announce a short breaking-news headline from the North Pole.

Score 1 point if your team succeeds.

Want the full 150-page Christmas Party Games book?

Full book: Amazon US **Full book: Australia**

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